

# Theatre (THEA)

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## **THEA 1001. FYE: Theatre. 2 Hours.**

This First Year Experience course is specifically designed to ease Theatre students' transition to Utah Tech University and to prepare them for college and career success. Students will learn the value of a college education including the purpose and value of general education. This course is designed to help students understand and adapt to university life and expectations, refine academic skills and abilities, create and foster social networks, and introduce them to different fields of study, degree options, and career opportunities associated with the field of Theatre. Students will learn to develop a support network of classmates, faculty, and staff to help ensure a successful academic experience. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Explore and articulate the value of a college education. 2. Demonstrate the attributes of an intentional student. 3. Collect, foster, and use multiple campus resources, including technology, learning resources, and the campus community. 4. Evaluate and incorporate strategies for being successful as a theatre student, and as a theatre professional. FA, SP.

## **THEA 1013. Introduction to Theatre (FA). 3 Hours.**

Fulfills General Education Fine Arts requirement. Emphasizes the appreciation skills needed to become a discriminating audience member of live theatre, including producing, play writing, directing, acting, designing and critiquing. Students must attend live theatre productions, and textbook readings, lecture, audio/ video, demonstration, discussion, quizzes, tests, and exercises are also used. Students are required to attend live Utah Tech University theatre productions. Successful completers will be more discerning and sensitive theatre audience members. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Articulate connections between the theatrical arts and their personal life and society. 2. Describe the theatrical artistic process, the genres of artistic endeavors, and recognize that process in contemporary work. 3. Identify artistic styles, periods, and historical context in creative work. 4. Evaluate theatrical elements and apply their knowledge of specific roles to a theatre production. 5. Articulate how cultural identity and experience shape individual perspective. FA, SP.

## **THEA 1023. Understanding Film (HU, GC). 3 Hours.**

Fulfills General Education Humanities requirement, and is an approved Global and Cultural Perspectives course. For all students who enjoy watching films. Explores film making techniques, aesthetic issues, film history, and the function of film criticism, using a variety of films from the Silent Era to the present. Students examine, discuss, and write about various aspects such as plot, theme, character, and setting in order to become more discerning film viewers. Combined lecture / lab. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Recognize, evaluate, and make connections between philosophical theories that explain human thought, action, and experience as they relate to film. 2. Analyze the various forms of human achievement and aesthetic expression through the art form. 3. Identify methods of qualitative analysis of the human condition in relation to film. 4. Illustrate ethical concepts, including virtue and integrity. 5. Demonstrate understanding of collaborative and technical elements of the filmmaking process and narrative structure. FA, SP, SU.

## **THEA 1033. Acting I. 3 Hours.**

Required for Theatre majors. Open to all students. This class is designed to introduce students to the basic principles of acting through readings, improvisations, and scene work. Emphasis is placed on understanding acting terminology, script analysis, making bold choices, and living truthfully under imaginary circumstances. Explores breath, voice, and body connection; and listening as it pertains to organic acting techniques. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Develop a technique to approach embodied scene work. 2. Distinguish and articulate the difference between organic and representational acting. 3. Develop practical skills in listening and connecting with a partner. 4. Analyze scripts including the given circumstances, objectives, and possible tactics in regards to the acting process. FA, SP.

## **THEA 1113. Voice for Actors I. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. This introductory course in voice and speech is designed for the needs of actors but beneficial for any interested participant. It focuses on the development of the actors vocal instrument including exercises in relaxation, awareness, resonance, and healthy, spontaneous vocal expressivity; and develops students understanding of the physical actions that make up speech sounds. Students will also be introduced to the International Phonetic Alphabet (IPA) in preparation for learning accents & dialects. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Develop a personal sequence for vocal practice. 2. Identify internal physical tension present in vocal production. 3. Describe and demonstrate speech actions. 4. Categorize speech sounds according to the International Phonetic Alphabet. FA (even).

## **THEA 1223. Stage Makeup I. 3 Hours.**

Required for Theatre majors. Open to all students interested in stage makeup. Covers theory and skills of basic stage makeup and fundamental techniques most commonly used in theatrical productions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of the types of makeup used for theatre and film. 2. Identify equipment and tools used for makeup applications. 3. Design and execute character makeups according to era/style. 4. Create effective makeup design through script analysis. 5. Justify design choices verbally with self and peer evaluations. Course fee required. FA.

**THEA 1513. Stagecraft. 3 Hours.**

Required for Theatre majors. Open to all students. For students who wish to develop technical theatre skills. Fundamental course in theatrical production techniques, including stage carpentry, properties, rigging, lighting, and sound. Emphasis on safety procedures and common tool use for the stage. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate knowledge of basic stagecraft terminology. 2. Demonstrate knowledge of the history of stagecraft and how it applies to modern use. 3. Identify and demonstrate safety procedures in the scene shop and performance space, and while operating hand and power tools. 4. Analyze and apply the fundamental knowledge of the practice of scenic and properties construction, rigging, lighting, and sound. 5. Collaborate in the creation of performing arts productions as a technician or crew member. Course fee required. FA, SP.

**THEA 1713. Script Analysis. 3 Hours.**

Required for Theatre majors. Open to all students. This course focuses on plot, character, language, thematic analysis, and dramaturgy of various historical and modern performance texts in the context of contemporary staging and performance practices. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of standard script analysis terminology. 2. Develop the skills necessary to thoroughly analyze a piece of dramatic literature. 3. Apply those analytical skills to the writing of comprehensive critique of dramatic material. 4. Assess performances in fully mounted productions through written criticism. FA, SP.

**THEA 1900R. Private App Theatre: Acting. 1 Hour.**

Private acting lessons for performance majors of other students seeking to increase skills in theatrical performance to meet personal goals or explore the theatre major. Repeatable up to 8 credits subject to graduation restrictions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Identify personal artistic goal(s). 2. Evaluate personal efforts to recognize strengths and weaknesses. 3. Develop ongoing process to address application and growth. Course fee required. Prerequisite: Instructor permission. FA, SP.

**THEA 2001. Professional Planning for Theatre Majors. 1 Hour.**

Required for Theatre Majors. For students interested in pursuing a career or emphasis in theatre. This course gives students the opportunity to explore their goals as a theatre artist and establish the early stages of planning for those goals, to be executed during their time as an undergraduate student. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Develop a graduation plan that meets the needs of their major and emphasis, general education requirements, and any other applicable credentialed goals. 2. Create a professional resume. 3. Create the foundation of a portfolio website to be developed throughout their education and career. 4. Teach a theatre lesson to their peers. SP.

**THEA 2033. Acting II. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. Building on techniques developed from THEA 1033, this scene study course emphasizes organic performance skill development through practical application and includes awareness, presence, characterization, text analysis, self-evaluation, and bold and embodied exploration. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Articulate and employ an action-based process for performance. 2. Collaborate with others with a productive and respectful approach. 3. Analyze and interpret the given circumstances of plays from the viewpoint of the actor. 4. Evaluate and critique personal and peer performance using terminology learned in class. Prerequisite: THEA 1033. SP.

**THEA 2063. Movement I. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. An experiential course aimed at introducing students to the fundamentals of stage movement including: awareness of the actors personal instrument and physical relation to others, relaxation, alignment, awareness, centering, flexibility, dynamics, etc. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Create story-driven movement pieces. 2. Develop physical improvisation skills. 3. Demonstrate ability to physically respond from outside stimuli. FA (even).

**THEA 2093R. Theatre Internship I. 1-4 Hours.**

For Theatre students seeking to gain a deeper understanding of the demands of the profession and to enhance their ability to function in a professional environment. Emphasizes skill refinement, which can include performance, costuming, set construction, lights, sound, wardrobe, stage make-up, properties, box office work, assistant directing or management, and stage management. Audition may be required for performance roles. Variable credit 1.0 - 4.0. Repeatable up to 4 credits dependent on graduation restrictions. Offered based upon sufficient student need. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Apply knowledge and skills to solve problems faced in a workplace environment. 2. Collaborate with colleagues in the workplace. 3. Demonstrate responsibility and dependability in the workplace environment. 4. Evaluate personal efforts and identify strengths and weaknesses. Prerequisite: Instructor permission.

**THEA 2150R. Theater Workshop: Performance. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate intermediate understanding of acting process in a production environment. 2. Evaluate personal efforts in acting and recognize strengths and weaknesses. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 2160R. Theatre Workshop: Costumes. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate intermediate understanding of costume technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 2170R. Theatre Workshop: Sets. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate intermediate understanding of scenic technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 2180R. Theatre Workshop: Lights. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate intermediate understanding of lighting technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 2203. Costume Construction. 3 Hours.**

Required for Theatre majors. Open to all students. Introduces fundamental costume construction techniques and methods of costume staging. Focuses on hand and machine sewing skills, safety procedures, and fundamental sewing terminology. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate the safe use of shop materials and tools. 2. Demonstrate proper hand and machine sewing techniques. 3. Illustrate understanding of general fabric terminology, costume shop organization, and personnel. 4. Illustrate ability to take accurate measurements. 5. Construct costume pieces from both purchased and drafted patterns. Course fee required. FA, SP.

**THEA 2210. Scene Design I. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Introduces the basic elements of scenic design and demonstrates the techniques and skillsets necessary to the design process and communication with the production team. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Analyze stories and scripts from a design perspective. 2. Demonstrate an understanding of the scenic design process and how it fits within the production team as a whole. 3. Assemble pertinent research for assigned stories and plays. 4. Devise original designs for assigned stories and plays. 5. Create accurate drawings and models of devised designs. FA (even).

**THEA 2230. Lighting Design I. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Introduces students to the basic elements of lighting design and demonstrates techniques used in the execution and creation of a design. Provides a basic understanding of light energy, angle, color, and lighting technology. Also helps the actor, director, technician and designer understand functions, psychology, and practical application of lighting design in order to prepare students for advanced design study and potential design opportunities. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate the fundamental knowledge and skills to execute the lighting design process. 2. Demonstrate the fundamental knowledge of the theory and practice of lighting terminology, lighting instruments, lighting accessories, and lighting consoles. 3. Demonstrate the ability to produce lighting paperwork, hang, patch, focus, and operate a lighting console. 4. Collaborate in the creation of performing arts productions as a lighting designer or technician with all production members. FA (odd).

**THEA 2240. Costume Design I. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Introduces students to the basic elements of costume design, and demonstrates techniques and skillsets necessary to the design process. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of fabric types and construction techniques. 2. Articulate understanding of the principles of design as applied to costuming. 3. Collaborate with peers to create theoretical production projects. 4. Demonstrate rendering skills utilizing various mediums. 5. Critique one's own work as well as peers. FA (odd).

**THEA 2250. Sound Design I. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Focuses on sound design process, practical understanding of tools and technology used in mounting a design, developing an understanding of the artistic benefits of appropriate mood generation, and the importance of using sound enhancement to ensure good performer-audience relationships. Successful completers will be prepared to set up a basic sound system, execute minor repairs, and successfully execute a sound design. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate the fundamental knowledge and skills to execute the sound design process. 2. Demonstrate the fundamental knowledge of the theory and practice of basic sound terminology, theory of sound, sound equipment, sound accessories, and sound boards. 3. Demonstrate the ability to produce a sound plot and associated paperwork. 4. Demonstrate skills required for recording, editing, playback, monitoring, mixing, public address set up, and production communication set up. 5. Collaborate in the creation of performing arts productions as a sound designer or technician with all production members. Course fee required. FA (even).

**THEA 2750. Creative Cosplay: Costumes and Crafts. 3 Hours.**

For students interested in exploring the creative process through the scope of Cosplay. Covers the basics of research, character analysis, and character creation in addition to the patterning and construction of costumes and props. Emphasizes the use of new and innovative materials as well as standard tools and problem-solving techniques. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Create an original character in the cosplay style. 2. Compile research to support character and design choices. 3. Design a costume and prop appropriate to original character. 4. Demonstrate competency with appropriate tools and materials. 5. Construct costume and prop as designed for original character. SP (odd).

**THEA 3013. Acting III. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. This course focuses on the business of acting, including developing the actors audition technique used in prepared monologues/reads, cold readings, self-tapes, etc. This course will also provide students with strategies regarding industry-specific practices such as headshots, resume preparation, finding audition material, obtaining agents and managers, etc. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Prepare a professional acting resume and additional audition necessities. 2. Develop abilities to select/create, analyze, and perform audition material. 3. Demonstrate and assess effective self-tape auditions. Prerequisites: THEA 2033 and THEA 1713. FA (even).

**THEA 3033. Acting Studio: Musical Theatre. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. A scene study course introducing students to the techniques of acting and singing for a musical; transitioning from scene to song; and preparing and performing musical theatre auditions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of standard musical theatre terminology. 2. Develop a technique for engaging truthfully in scene for a musical. 3. Examine the various periods of musical theatre history and current trends. 4. Prepare and perform musical theatre song cuts for auditions. Prerequisites: THEA 2033. FA (odd).

**THEA 3043. Acting Studio: Acting for the Camera. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. Introduces students to the professional and practical technique of acting for film including commercial, film, and television. Students will explore on-set etiquette, actor-agent relationships, terminology, script analysis, making choices, taking direction, etc. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate ease and consistency in working in front of the camera. 2. Explain the basic vocabulary, practical knowledge and etiquette required for conducting yourself on set. 3. Develop film audition skills. Course fee required. Prerequisites: THEA 2033. SP (odd).

**THEA 3053. Classical Acting. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. This course is a study in advanced preparation for performance of Shakespeare and works by other classical playwrights. Emphasizes text analysis, scansion, rhetoric, speech, movement, character development, and performance techniques. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of classical performance styles. 2. Analyze and interpret classical dramatic text in both approach and application. 3. Evaluate personal performance skills and those of others. 4. Prepare and perform a scene of classical style. Prerequisites: THEA 1713 and THEA 2033. SP (even).

**THEA 3113. Voice for Actors II. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. Expanding on the teachings from THEA 1113, this course reviews the International Phonetic Alphabet and introduces strategies for actors to research, prepare and perform accents. Also includes further development of the voice including healthy structuring for performance. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Analyze your own and other speakers oral posture, prosody, and pronunciation. 2. Prepare and authentically demonstrate a researched accent. 3. Demonstrate ability to speak audibly, intelligibly, and with ease on stage. Prerequisite: THEA 1113 and THEA 1033. FA (odd).

**THEA 3220. Theatre for Young Audiences. 3 Hours.**

For Theatre majors. Open to all students. Covers the theory and practice of theatre for child audiences, including plays, storytelling, masks, puppetry, creative dramatics, and other forms. Covers selecting and adapting literature, producing, directing, acting, visual elements, and production support through text and literature readings as well as practical projects. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of the various approaches to Theatre for Young Audiences, including Theatre for the Very Young, Theatre for Disabled Children, and Musical Theatre for Young Audiences. 2. Develop an ability to successfully break down a TYA text in both approach and application. 3. Evaluate personal performance skills and those of others. 4. Apply theory to the creation of a new piece of theatre for children. 5. Prepare and perform a theatrical production for young audiences. Prerequisites: THEA 1713. SP (odd).

**THEA 3223. Stage Makeup II. 3 Hours.**

For Theatre Majors. Open to all students. Covers theory and practice of three-dimensional makeup effects through the creation and use of prosthetic appliances. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Identify and demonstrate understanding of the basic tools of a prosthetic makeup artist. 2. Design character makeup based on a time period utilizing a three-dimensional prosthetic through careful script analysis. 3. Interpret and execute a three-dimensional makeup design created by another designer. 4. Critique peer designs with feedback that can be incorporated into the design. Course fee required. Prerequisite: THEA 1223 (Grade C or higher). SP (even).

**THEA 3260. Scene Painting. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Covers surface preparation, priming, base painting, blending, scumbling, texture, and tiling to produce finished demonstration flats including wall surfaces, wallpaper, bricks, rocks, wood grain and molding, marble, foliage, and copying a selected original. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate the ability to use common scenic painters tools. 2. Demonstrate the ability to prepare a surface and lay out a painting project. 3. Formulate a plan with logical and necessary steps in creating a painting project with realistic depth. 4. Articulate an understanding of color theory and optical blending and how they are used in theatre provide flexibility and depth in the paint process. 5. Evaluate one's own paintings as well as the paintings of their peers. Course fee required. SP (even).

**THEA 3420. Playwriting. 3 Hours.**

Required for Theatre majors with a Directing emphasis. Open to all students. Introduces dramatic writing in plays. Covers dramatic structure, use of dialogue, character, and plot development. Requires extensive writing in a writers' group environment. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of standard playwriting terminology and techniques. 2. Demonstrate the skills necessary to write a theatrical piece of literature. 3. Analyze and critique a theatrical piece of literature. 4. Evaluate scripts as they exist and identify potential for improvement. Course fee required. Prerequisites: ENGL 2010 or ENGL 2010A. FA (odd).

**THEA 3500. Arts Management. 3 Hours.**

Required of Theatre majors with a Directing emphasis. Open to all students. The course provides an introductory look at non-profit & commercial management, board governance, organizational identity, strategic planning, fundraising, grant-writing, marketing, and fiscal management. Requires extensive writing and presentations in front of both students and arts professionals. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of the most common management models for arts organizations. 2. Create a business plan for a non-profit arts organization. 3. Analyze and critique both successful and unsuccessful arts organizations. 4. Demonstrate understanding of the grant-writing and fundraising processes. 5. Plan the launch of an artistic project. FA (even).

**THEA 3600. Directing I. 3 Hours.**

Required for Theatre majors with a Directing emphasis. Open to all students. Covers theory, practice, and principles of beginning theatre direction, including script selection and analysis, research, production organization, rehearsal structure and techniques, incorporation of design and technology elements, communication skills, and leadership. Includes practical application through staging student actors in scenes. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate foundational techniques and vocabularies for working effectively, sensitively, and collaboratively with actors and production teams. 2. Demonstrate a foundational understanding of theatrical styles in dramatic literature. 3. Demonstrate a practical understanding of theatrical composition in the scenic space. 4. Apply strategies of foundational directorial management of the production process. 5. Demonstrate an ability to evaluate scene work and fully mounted dramatic performance. 6. Evaluate personal directing skills, and identify potential for improvement. Prerequisite: THEA 1713 and THEA 1033 (Grade C or higher). FA (even).

**THEA 3610. Directing II. 3 Hours.**

Required for Theatre majors with a Directing emphasis. Open to all students. Builds on skills from THEA 3600 and applies them in staging one-act plays with student actors. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced ability to choose, analyze, craft and present a dramatic work, one-act in length. 2. Demonstrate an advanced understanding of theatrical styles in dramatic literature. 3. Demonstrate advanced techniques and vocabularies for working effectively with actors and production teams. 4. Evaluate personal directing skills, and identify potential for improvement at an advanced level. 5. Evaluate performances of fully mounted productions at an advanced level. 6. Demonstrate complete understanding of the directing process from beginning to end. Prerequisite: THEA 3600 (Grade C or higher). SP (odd).

**THEA 3720. Theatre History & Dramatic Literature I. 3 Hours.**

Required for Theatre majors. Open to all students. Covers the literature and development of theatre from its beginnings through the 17th century. In addition to dramatic texts, examines the impact of performance spaces, aesthetic theories, religious beliefs, and the contemporary politics of a given era on the development of drama. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of the timeline of development of theatre from the beginning of mankind until the 17th century. 2. Identify key players and elements of theatrical development from the beginning of mankind until the 17th century. 3. Express knowledge of theatre's impact on and its reflection of major historical developments from the beginning of mankind until the 17th century. 4. Analyze theatrical works through written criticism, applying knowledge garnered through class participation and projects. Prerequisites: THEA 1713 (Grade C or higher). FA (odd).

**THEA 3730. Theatre History and Dramatic Literature II. 3 Hours.**

Required for Theatre majors. Open to all students. Covers the literature and development of theatre from the 18th century to present day. In addition to dramatic texts, examines the impact of performance spaces, aesthetic theories, religious beliefs, and the contemporary politics of a given era on the development of drama. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of prevalent texts as well as prominent lenses through which those texts may be viewed and experienced. 2. Identify key players and elements of theatrical development from the 18th century forward. 3. Express knowledge of theatre's impact on and its reflection of major historical developments from the 18th century forward. 4. Analyze theatrical works through written criticism, applying knowledge garnered through class participation and projects. Prerequisite: THEA 1713 (Grade C or higher). SP (even).

**THEA 3880. Stage Management. 3 Hours.**

Required for Theatre majors with a Design/Technical or Directing emphasis. Open to all students. Introduction to the creative and administrative work of a stage manager, including forms and formats, protocols, and roles of the stage manager in performing arts productions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate the fundamental knowledge and skills to execute the stage management process. 2. Demonstrate the fundamental knowledge of the theory and practice of the basic terminology of stage management. 3. Apply the skills necessary to produce prompt book and associated paperwork. 4. Demonstrate the ability to organize people, space, materials, and time needed to realize performing arts productions in a safe environment. 5. Demonstrate clear communication skills. 6. Create a secure and safe place for production personnel to work, manage and organize complicated schedules, develop clear communication skills, and the ability to organize people, space, materials, and time needed to realize performing arts productions. SP.

**THEA 3900R. Special Topics Theatre. 1-3 Hours.**

Specialty subjects in which topics/themes will be developed based upon the research specialties of department faculty and/or visiting instructors. Repeatable for six credits subject to the graduation restrictions. Offered upon sufficient student demand. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate learning through original and creative ideas. 2. Collaborate with others to accomplish a shared purpose or goal. 3. Use appropriate strategies and tools to represent, analyze, and integrate seminar-specific knowledge. 4. Develop the ability to think critically about course content. 5. Apply knowledge from seminar to a range of contexts, problems, and solutions. Course fee required.

**THEA 4033R. Movement I: Foundations of the Actor's Craft. 3 Hours.**

For all students interested in acting for the stage, and desiring to perform in Utah Tech University productions. Introduces fundamentals of stage movement, including: theatrical acrobatics; neutral mask; relaxation, alignment, flexibility, and strength training; presence, focus, and partner and ensemble awareness; spatial-temporal awareness, rhythmicity and musicality of movement; object manipulation; and the foundations of physical characterization, extra-daily movement, and observation, mimesis and storytelling. Group work is required; working from myths and fairy tales, students will collaboratively develop theatrical etudes (movement sequences) with sound, movement, and minimal speech. Film screenings, readings, and written assignments will also be used. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate understanding of the acting body as a compositional element in scenic space. 2. Develop the skills necessary to generate creative proposals in response to the text, partner(s), and promptings of the director. 3. Develop breathing technique. 4. Develop physical improvisation skills. 5. Demonstrate understanding of rhythm-tempo. 6. Demonstrate understanding in partner acrobatics and tumbling. Course fee required. FA.

**THEA 4034. Movement II. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. A continuation of THEA 2063 exploring methods of movement for the stage, this course is designed to increase a student's capability and versatility for connected, safe physical expression and somatic practices in the theatre. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate variety of character, action, and emotion through various movement qualities. 2. Devise partnered movement pieces. 3. Analyze and discuss the expressive potential of the body. Prerequisite: THEA 2063 (Grade C or higher). FA (odd).

**THEA 4043. Stage Combat. 3 Hours.**

Required for Theatre majors with an Acting or Generalist emphasis. Open to all students. This course is a practical exploration of safe techniques used to create the illusion of violence for stage and mediated works. Physical awareness, consent, breath and vocalization, and script analysis will be integrated with unarmed/hand-to-hand and weapons combat. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate and evaluate safe practices in the execution of basic stage combat techniques. 2. Describe safe practices in intimacy and stage combat. 3. Analyze the story and function of stage violence in a scene or the context of a play. 4. Create choreography and demonstrate sequences of various disciplines of stage combat. 5. Integrate breath and physical release while in rehearsal and performance of fight choreography. Course fee required. Prerequisite: THEA 1033. SP (even).

**THEA 4093R. Theatre Internship II. 1-4 Hours.**

For Theatre students seeking to gain a deeper understanding of the demands of the profession and to enhance their ability to function in a professional environment. Emphasizes skill refinement, which can include performance, costuming, set construction, lights, sound, wardrobe, stage make-up, properties, box office work, assistant directing or management, and stage management. Audition may be required for performance roles. Variable credit 1.0 - 4.0. Repeatable up to 4 credits dependent on graduation restrictions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Apply knowledge and skills to solve problems faced in a workplace environment at an advanced level. 2. Collaborate with colleagues in the workplace at an advanced level. 3. Demonstrate responsibility and dependability in the workplace environment at an advanced level. 4. Evaluate personal efforts and identify strengths and weaknesses at an advanced level. Prerequisite: Instructor permission. FA, SP.

**THEA 4150R. Theatre Workshop: Performance. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced understanding of acting process in a production environment. 2. Evaluate personal efforts in acting and recognize strengths and weaknesses at an advanced level. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 4160R. Theatre Workshop: Costumes. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced understanding of costume technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses at an advanced level. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 4170R. Theatre Workshop: Sets. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced understanding of scenic technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses at an advanced level. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 4180R. Theatre Workshop: Lights. 0.5-1 Hours.**

For any student desiring to participate in Utah Tech Theatre productions. Fulfills requirement for Theatre majors. Hands-on experience in practical theatre skills, using actual productions as the learning laboratory. Emphasizing development of personal discipline and collaborative skills, these workshops offer students preparation for entry level in pre-professional theatre productions (community theatre, summer stock, etc.). Credit dependent on hours committed to the production. Audition may be required for performing roles. Variable credit 0.5 - 1.0. Repeatable up to 2 credits. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced understanding of lighting technology in a production environment. 2. Evaluate personal efforts and recognize strengths and weaknesses at an advanced level. 3. Collaborate with all members of the production in a professional manner. Prerequisite: Instructor permission. FA, SP.

**THEA 4390. Costume History. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Centers on origins and historical progression of fashion, social/cultural contexts, environmental and cross-cultural influences, period silhouettes, and dress as an art form. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Analyze costume eras, ancient through the 21st century. 2. Identify economic and sociological factors that affect fashion. 3. Explain how clothing mirrored aesthetics of various eras. 4. Identify textiles throughout history and explain their importance to social classes. 5. Evaluate the influences of historical trends on modern fashion. SP (odd).

**THEA 4410. Scene Design II. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Expands and builds on basic techniques from THEA 2210. Emphasizes development of scenic design process through script analysis, period research, sketching, model making, and other related activities. Includes development of student portfolio. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Apply design knowledge to abstract concepts and create tangible interpretations for modeling. 2. Demonstrate ability to hand-render in accurate perspective for the stage. 3. Create realistic textures and objects through computer rendering. 4. Collaborate with a director to devise an original design. 5. Create advanced drawings and models of devised designs. Prerequisite: THEA 2210. SP (odd).

**THEA 4430. Lighting Design II. 3 Hours.**

For Theatre majors. Open to all students. Expands and builds on basic techniques from THEA 2230. Covers advanced stage design principles, including technical skills such as automated lighting, drafting programs, and advanced light programming, as well as designing for dance and film. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced knowledge and skills to execute the lighting design process. 2. Demonstrate advanced knowledge of the theory and practice of lighting terminology, lighting instruments, lighting accessories, and lighting consoles. 3. Demonstrate advanced skills in patching, programming conventional and intelligent lighting systems, as well as programming light consoles. 4. Demonstrate skills required for software used to create and edit light plots and associated paperwork. 5. Compose portfolio-ready projects to showcase design capabilities. Prerequisite: THEA 2230. SP (even).

**THEA 4440. Costume Design II: Costume Crafts. 3 Hours.**

For Theatre majors. Open to all students. The focus of this class centers around designing and executing character costumes that include accessory pieces. Students will learn to use various materials such as: EVA foam, Worbla, Foshape, resins, buckram, vinyls/leather goods. Attention will be given to mastering different construction techniques and materials used to create specific types of crafts. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Analyze scripts from a design viewpoint. 2. Identify principles of design relatable to costume accessories. 3. Demonstrate understanding of the design process as it relates to a production and costume pieces. 4. Organize design research as it pertains to era, societal, and economic structures for each character in a production. 5. Create period accurate designs that fit into the world of the play. 6. Construct costume accessories following rendered design. SP (even).

**THEA 4450. Sound Design II. 3 Hours.**

For Theatre majors. Open to all students. Expands and builds on basic techniques from Sound Design I. An in-depth investigation into sound design for theatre. Emphasis placed on text analysis, design, conception, creation, delivery, and design organization. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate advanced knowledge and skills to execute the sound design process. 2. Demonstrate advanced skills in playback, monitoring, mixing, public address set up, and production communication set up. 4. Demonstrate advanced skills required for software used to record, create, manipulate, edit, and playback audio and music. 5. Compose portfolio-ready projects to showcase design capabilities. Course fee required. Prerequisite: THEA 2250. SP (odd).

**THEA 4660. Study of Period Styles & Decor. 3 Hours.**

Required for Theatre majors with a Design/Technical emphasis. Open to all students. Examines styles and forms of architecture and decoration from ancient Greece to modern times, focusing on characteristics of major styles in collection with social, economic, and political history of each period. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Identify time period and region of origin of architecture and furniture/decor. 2. Correlate architectural trends and resources with physical, socioeconomic, and political influences of each period. 3. Demonstrate skills in oral and written expression. 4. Analyze modern designs to find connections with past styles and articulate reasons the designers may have done so. FA (odd).

**THEA 4700. Sec Educ Theatre Methods. 3 Hours.**

Required for theatre majors pursuing the secondary education emphasis. May also be used by educators in the field toward meeting qualification requirements for certification by the Utah State Office of Education. Focuses on theatre education pedagogy and skills for secondary (grades 7-12) learning environments. The course is taught through lecture and seminar discussions. Teacher candidates will develop lesson plans based on national and state standards that include subject matter, instructional methods, assessments, and analysis of student learning from their practicum experience. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Articulate a philosophy of teaching theatre and artistry that will guide future practice. 2. Develop and implement comprehensive, standard-based K-12 theatre education programs and curricula (including technology) that demonstrate an understanding of National Theatre Arts Standards and Utah State Theatre Core. 3. Identify and create materials and resources that support the teaching of theatre. 4. Identify and evaluate issues in the teaching of theatre-related to ethics, diversity, inclusion, classroom management, and incorporation of technology. 5. Apply pedagogical skills in Theatre Education, where applicable, meeting qualification requirements for certification by the Utah State Office of Education. Prerequisites: Admission to the Utah Tech University Secondary Education Teaching (SET) program or instructor permission. SU.

**THEA 4890R. Independent Study. 1-3 Hours.**

This course is designed to meet the individual needs of advanced students in the Theater Department who wish to pursue a specific focus of study related to their degree/emphasis focus and/or research interest. Students work under close supervision by appropriate faculty in the design and successful completion of the course. The course is structured by a formal contractual arrangement with the faculty member that is submitted at the beginning of the semester in which that coursework is undertaken. Students are expected to meet with the faculty mentor each week and to provide the faculty member with progress reports and assignment development for feedback and grading purposes on an ongoing basis. Variable credit 1.0 - 3.0. Repeatable up to 6 credits subject to graduation restrictions. Offered by arrangement. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Demonstrate learning through original and creative ideas. 2. Collaborate with others to accomplish a shared purpose or goal. 3. Use appropriate strategies and tools to represent, analyze, and integrate course-specific knowledge. 4. Demonstrate the ability to think critically about course content. 5. Apply knowledge from course to a range of contexts, problems, and solutions. Prerequisite: Instructor permission.

**THEA 4900R. Senior Project I. 1 Hour.**

Required for Theatre majors. Research and preparation for graduation with a theatre degree; an opportunity for graduating students to prepare to enter the industry upon graduation with a prepared plan in place. Repeatable up to 2 credits dependent on graduation restrictions. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Design a professional eportfolio. 2. Create a professional eportfolio. 3. Propose a career plan for the year immediately following graduation. 4. Assemble the preliminary resources to execute the formulated plan. Prerequisites: Theatre major, and Senior standing, and instructor permission. FA, SP.

**THEA 4901. Senior Project II. 2 Hours.**

Required for Theatre majors. Finalization and preparation of a career plan and necessary tools for seeking theatre work. An opportunity for graduating students to adequately prepare for their entrance into the theatre industry upon graduation. **\*\*COURSE LEARNING OUTCOMES (CLOs)** At the successful conclusion of this course, students will be able to: 1. Prepare a portfolio to be presented to the program faculty. 2. Interpret feedback from faculty and modify portfolio accordingly. 3. Execute initial stages of the prepared career plan for the year immediately following graduation. 4. Recommend changes to the plan based on recent industry performance and opportunities. Prerequisite: THEA 4900. FA, SP.